

ALEXANDER BROWN

12185 S. Newcosta Ave, Sand Lake, MI 49343

aBrownPortfolio@gmail.com

www.aBrownPortfolio.com

616.293.3326

OBJECTIVE

To obtain full-time employment as a compositor where I may utilize my education and experience with visual effects to bring innovation and new ideas to the organization.

EDUCATION

Ferris State University, Grand Rapids, MI

09/04 - 05/09

Bachelor's of Applied Science in Digital Animation and Game Design

- 3.91 GPA

PROFESSIONAL EXPERIENCE

CGSociety.com

01/10 - 04/10

B-Movie Team Video Competition - 250 hours

- Won the Individual Award for Animation
- Animating, rendering, compositing, character development

American Film Institute, Los Angeles, CA

11/09 - 01/10

D-Monster - 80 hours

- Screened at the May 2010 Cannes Short Film Corner
- Rotoscope and paint work

Battery Studio, Grand Rapids, MI

05/08 - 10/08

Modeler / Animator Internship - 385 hours

- Created 3d models and environments for various projects
- Animated camera and props

Ferris State University, Grand Rapids, MI

24 Hour Steampunk Modeling Competition (Group Project)

09/08

- First place out of 15 others

Evolve Character Competition - 200 hours

06/08 - 08/08

- First place out of 12 with a frog / cyborg / human
- Used in Ferris State University marketing material

3dTotal.com

Stylized Animal Competition - 120 hours

04/08 - 05/08

- 3rd Place out of 15 with a Bull in a China Shop
- Published a 'making of' in 3d Creative Magazine

SOFTWARE SKILLS

- 3d Studio Max
 - Fume FX
 - Rayfire
- Adobe After Effects
- Adobe Premiere
- Adobe Photoshop
- Boujou
- Mental Ray
- Microsoft Office
- Nuke
- Softimage XSI
- Zbrush

TECHNOLOGY SKILLS

- 3d Tracking
- Color Correction
- Character Modeling
- Character Rigging and Animation
- Digital Compositing
- Digital Sculpting
- Keying
- Lighting and Rendering
- Rotoscoping
- Texturing
- Video Editing
- Visual Effects

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EMPLOYMENT

<u>Scientifically Proven Studios, Farmington Hills, MI</u>	9/10 - 4/11
CG Artist	
<ul style="list-style-type: none">• Worked on 3d visual effects for the movie "Sucker"• Animation and prop creation for games	
<u>Allied Barton Security Services, Grand Rapids, MI</u>	10/09 - 10/10
Security Guard	
<ul style="list-style-type: none">• Protected Bank Investments	
<u>Yeti CGI, Grand Rapids, MI</u>	09/09 - 10/09
Freelance CG Artist	
<ul style="list-style-type: none">• Worked on various CG projects on a contract basis	
<u>Battery Studio, Grand Rapids, MI</u>	10/08 - 02/10
Freelance CG Artist	
<ul style="list-style-type: none">• Worked on CG projects on a contract basis	
<u>Williams Distributing, Grand Rapids, MI</u>	11/03 - 12/07
Carpenter	
<ul style="list-style-type: none">• Worked with a small crew remodeling high end kitchens and bathrooms	
<u>Midwest Irrigation, Ada, MI</u>	06/02 - 11/03
Laborer	
<ul style="list-style-type: none">• Worked with a crew installing lawn sprinklers	

RELEVANT EXPERIENCE

<ul style="list-style-type: none">• Capstone filming and acting - digital effects work, FSU	01/09 - 05/09
<ul style="list-style-type: none">• Service Learning – Grand Rapids Community Media Center, FSU	01/09 - 05/09
<ul style="list-style-type: none">• DAGD Digital Effects class helped with filming / acting, FSU	10/08 - 12/08